

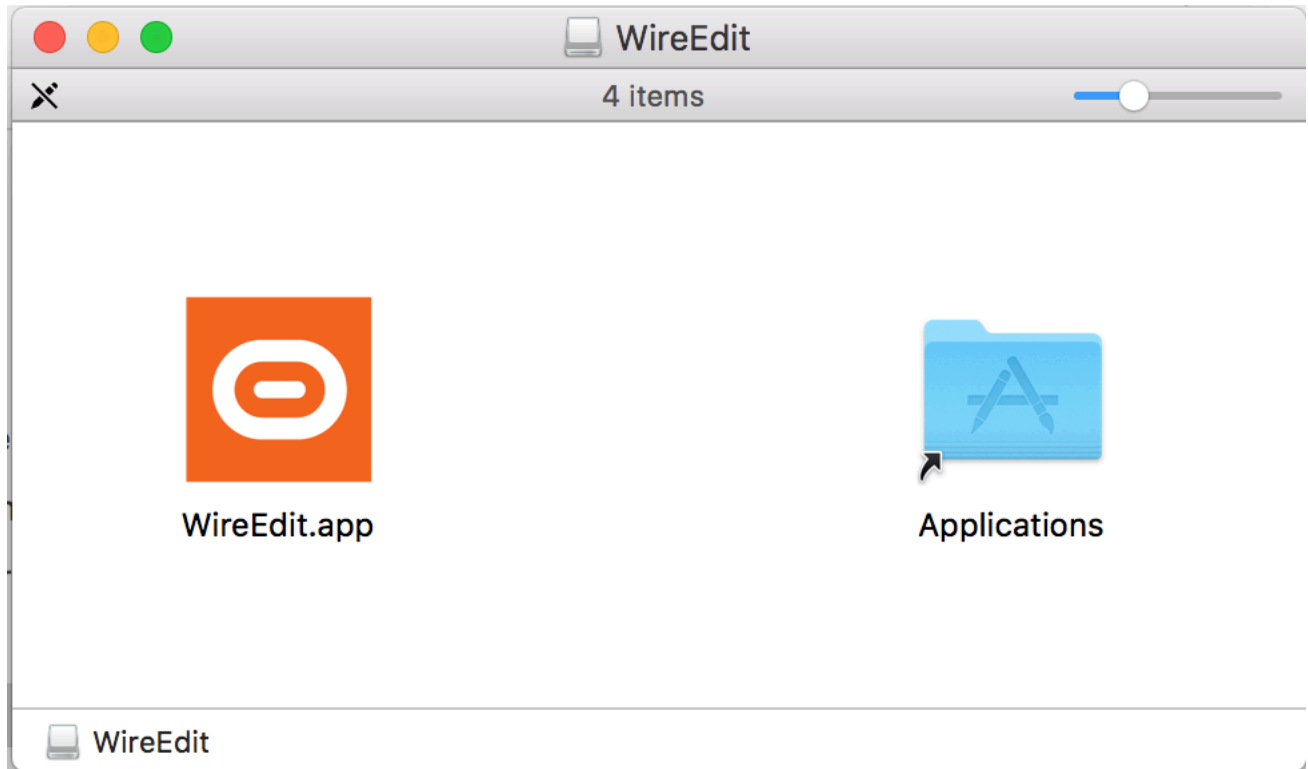
Installing WireEdit for Mac OSX

You will be installing 32-bit Windows native WireEdit application + patched by us version of WINE. If you have WINE already installed, a conflict is possible. Don't do it.

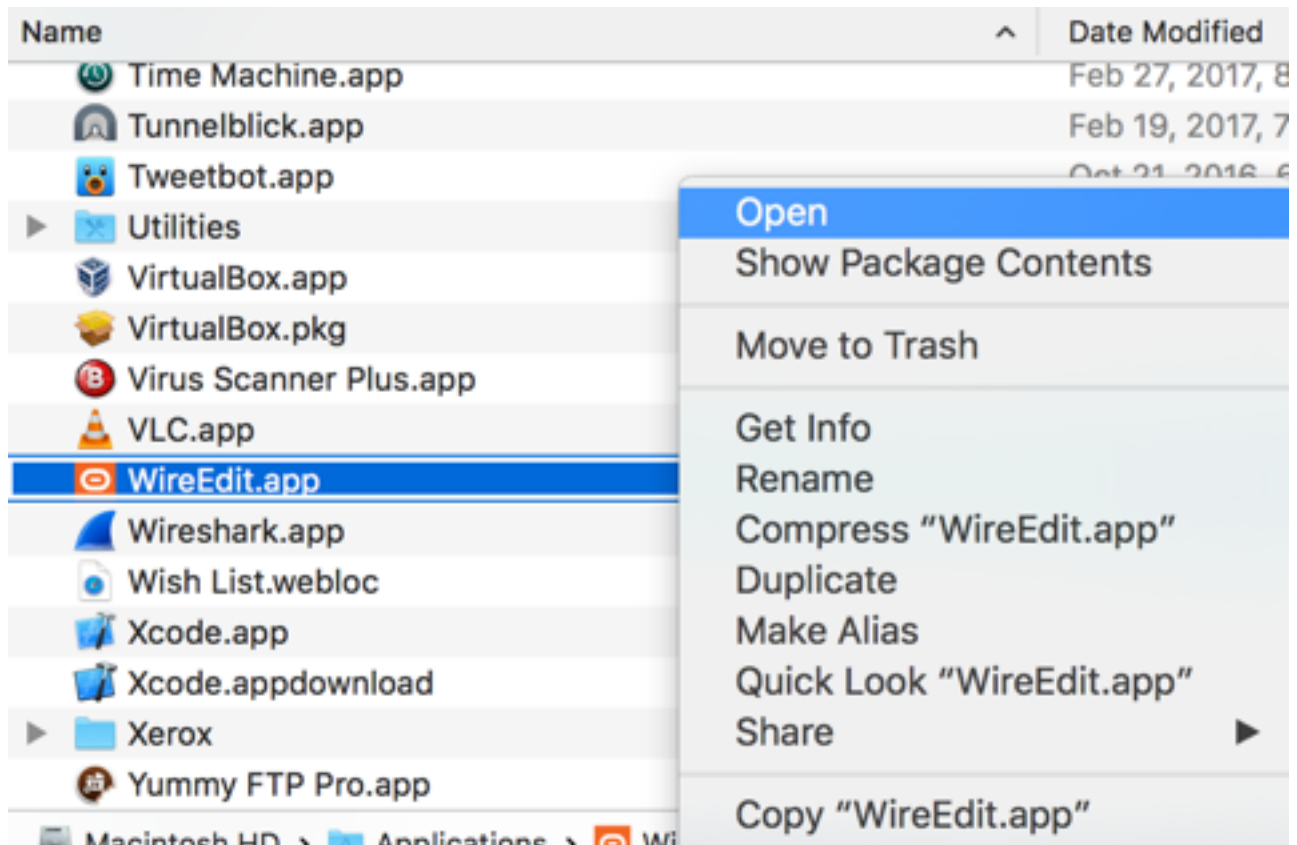
WireEdit-<major>.<minor>.<build>.dmg is a standard installer file for Mac OSX. Windows native WireEdit application is made to work under OSX via WINE for OSX libraries. All WINE libraries are included into the installer which makes it ~130MB in size.

IMPORTANT!!!

1. Signing the build for the latest OSX versions no longer works, apparently due to WINE code included into the build. You have to install unsigned WireEdit software as a result.



The initial OSX installation will work just fine and adds WireEdit.app to 'Applications' folder, but then you have to find the new WireEdit.app file there, and run "Open" command from the file context menu.



2. Install XQuartz (X11 for OSX) first: <http://xquartz.macosforge.org/>
3. WireEdit for OSX is slow to start due to WINE libs. Give it a few seconds!
4. Touchpad right-click is not supported. Use an external mouse instead. See <https://wireedit.com/docs.html#overwrite>